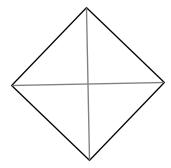
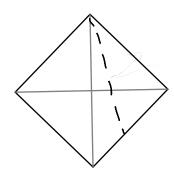
## Dolphin

Note: Drawings are not drawn to scale. Follow the written directions in the first few steps closer than the diagrams.

1.

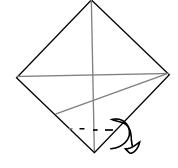


2.

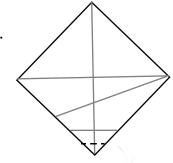


Begin with a squre, same color on both sides. Crease the diagonals. Fold to center and unfold. Rotate 90 degrees clockwise.

3.



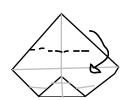
4.



Fold up to intersection and unfold.

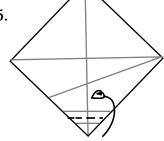
6.

made. Unfold.



Fold up to the crease you just

5.

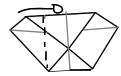


Valley fold so that the crease made in step 4 lies slightly above the one made in step 3.

Like so. Valley fold the top corner to meet the bottem one.

## Dolphin, page two.

7.



Valley fold the left so that

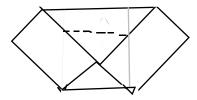
- a) The edges on top line up.
- b) The fold creates a 90 degree angle on bottom.

8.

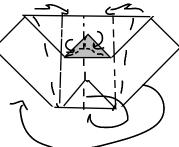


Valley fold to bisect lower angle. Unfold steps 7 and 8, and repeat them on the rights.

9.

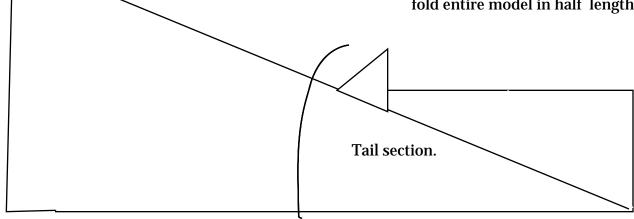


Valley fold the flap so that the edgesof the fold intersect the fold made in step 7 at a right angle. 10.



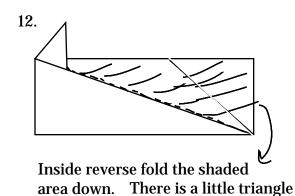
Rabbit ear the shaded flap. This is the dorsal fin, so it's best to leave it pointing straight up. Fold the bottom flap underneath. Refold steps seven and eight. Mountain fold entire model in half lengthwise.

11.



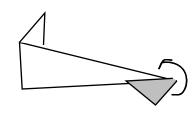
 $Your \ model \ should \ look \ something \ like \ this. \ \ The \ next \ few \ steps \ will \ deal \ with \ the \ tail.$ 

## Dolphin, page three.



pointing up inside the dorsal fin. Reverse fold this along with the

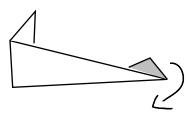
13.



Inside reverse fold the shaded flap up.

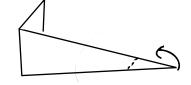


rest.



Inside reverse fold the shaded flap down.

15.



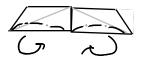
Reverse fold the tail, repeat behind.

16.



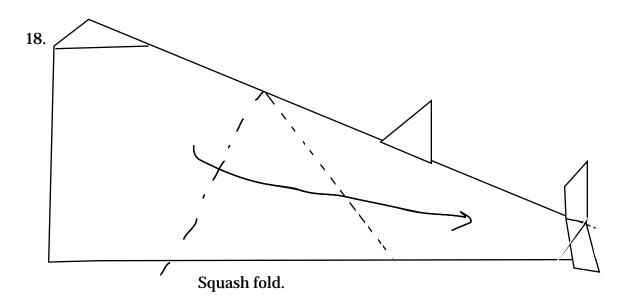
Squash fold to form tail, repeat behind.

17.

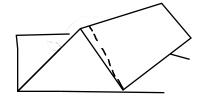


Top veiw of tail. Gently mountain fold to curve the ends.

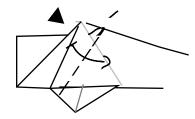
Dolphin, page four.



19.



20.



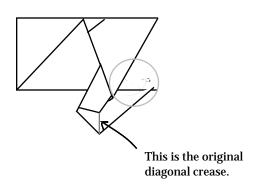
Dorsal fin is not shown. Spread sink;

the top of the spread should lie along

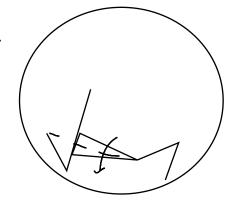
the top edge of the midle of the model.

Only the first and middle layers are shown. Valley fold down.

21.

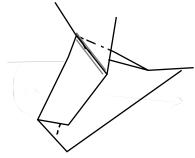


Reverse fold a single layer up. There are no guidlines for this fold. 22.



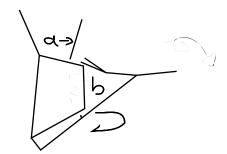
Bisect the corner of the flap you just folded up with a reverse fold.
Steps 21 and 22 help separate the fin from the body.

22.



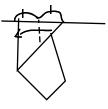
Details of the fin. This is a judgement fold. The grey line is a mountain fold which lies along an edge. Swivel until angle "a" is about 80 degrees wide.

23.



Inside reverse fold flap "b" to line up with edge "a". Mountain fold "c". Turn over.

24.

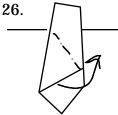


Reverse fold.

25.



Swivel in half. The gray is a mountain fold that lies on an edge. Turn over.

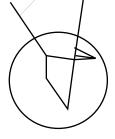


Reverse fold. This fold IS assymetrical. 27.



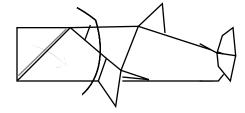
Fold over and tuck into fin. Closed-sink the other end to narrow it.

28.

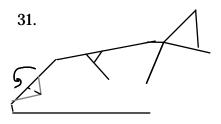


Completed fin. Repeat steps 18-27 behind.

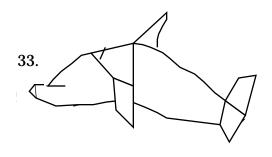
29.



Your model should look something like this. The grey line is a valley fold. Tuck the triangle inside.

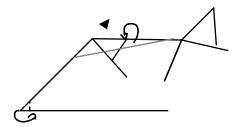


Now we're going to shape the head and make it three dimensional. The grey lines are mountain folds, the dotted line is a valley fold. Sink the top of the head into the bottom; the ides will puff out and the snout will form.



Completed dolphin.

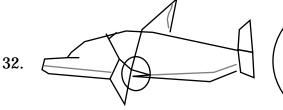
30.

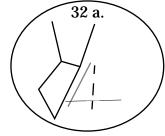


Another judgement fold; When the model is completed, you may adjust this step to taste. Sink the center and fold the side layers into the sink. Reverse fold the tip.



The head should look something like this.





The grey lines are mountain folds.

32 a: Crimp the paper right by the fin to puff out and curve the body.

The crimp should extend about half way up. You may want to sink the crimp in between the first and middle layer.

32: Shape the bottom of the body and the dorsal fin with gentle mountain folds. Repeat behind.